Meyer's Management Models

# **69. Interaction Drivers**



What influences how I interact with another person?

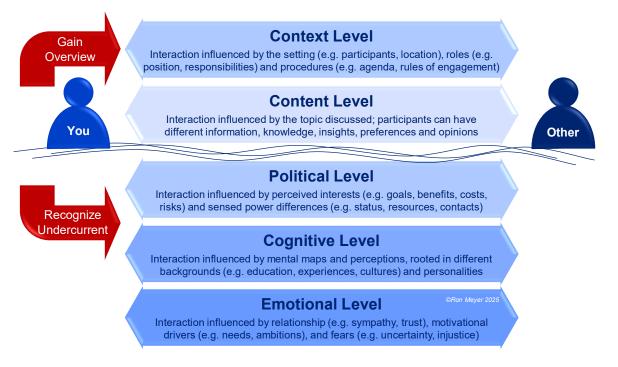
## **Key Definitions**

Managers and employees *interact* with each other and with the outside world on a daily basis – they talk, discuss, argue, laugh, decide, plan, check in and fight, not necessarily in that order. They interact one-on-one, but also in groups, and for a variety of reasons.

Interaction between people is so normal, that we hardly realize that every interaction is unique and is shaped by a wide range of influencing factors. Some of these *interaction drivers* are fixed but some can be adapted, which can significantly change the interaction dynamics.

### **Conceptual Model**

The *Interaction Drivers* framework outlines the five levels of influencing factors that determine how an interaction between two people takes place. Most people will interact with each other around a particular topic (the *content level*), but the way they interact will be governed by some overarching circumstances (the *context level*). At the same time, under the surface, the interaction will be impacted by political, cognitive, and emotional factors on both sides. The framework is intended to help people understand what is driving their interactions, making them aware that they shouldn't only focus on the content being discussed, but need to zoom out to understand how various context factors are shaping behaviors, while at the same time acknowledging the powerful influence of the *undercurrent*.



### **Key Elements**

The five levels of interaction drivers are the following:

1. **Content Level.** This is the level of the topic itself – what people believe they are interacting about. Obviously, talking about last night's game will be a different type of interaction than

discussing the poor sales numbers, arguing about the next elections, or deciding where to place the new coffee machine. In each case, people can have different levels of information and knowledge, varying insights and evaluations, and diverging preferences and opinions.

- 2. Context Level. If you could hover over two people interacting, you could see how their behavior is shaped by various conditions, such as the setting (in the office or the bar, with just two people or a whole team) the *timing* (on Monday morning or Friday afternoon, in January or tomorrow), their roles (between colleagues or with your boss, with a problem owner or the doorman) and procedures (with or without an agenda and meeting rules).
- 3. **Political Level**. While the context factors are out in the open, the political factors shape the interaction under the surface. People will have different *interests* (striving for different goals and benefits, while avoiding various costs and risks), but will also have a perception of the interests driving their counterpart. At the same time, both sides will have an estimation of their own level and sources of *power* vis-à-vis the other.
- 4. **Cognitive Level**. Even deeper under the surface will be the divergent worldviews shaping what people say and do. Both sides will have different *mental maps*, formed by their unique set of experiences, educational backgrounds and cultural heritage, but also by different *personalities*, all contributing to a different way of interpreting what is going on. People are usually unaware of the lens they look through, assuming the way they think is "normal".
- 5. *Emotional Level*. At the deepest level, interactions will be shaped by both sides' emotions, such as how they *feel about the other* (do they like and trust the person?), their *motivations* (what are their needs and ambitions?) and their *fears* (are they worried about what might happen or being treated unfairly?). People often lack enough *emotional intelligence* to recognize their counterpart's feelings, but also to recognize and understand their own.

#### **Key Insights**

- Interactions are shaped by a range of drivers. Each simple interaction between people is determined by a complex array of influencing factors, making each interaction essentially unique. Therefore, understanding why both sides of an interaction behave in the way they do, can be difficult. The Interaction Drivers framework helps with this task.
- Interactions are shaped by content factors. When people interact, it is generally around some topic or issue. The type of subject will have a huge impact on how they interact – talking about the weather will be different than deciding on a big investment. But also, people's information, knowledge, insights, preferences and opinions will be important. All these content factors tend to be on the surface and therefore relatively easy to recognize.
- Interactions are shaped by context factors. Every content interaction is also governed by a variety of interaction conditions, such as the setting, the timing, the participants' roles and the procedures to which they adhere. These context factors are often not directly recognizable on the surface but require the observer to *zoom out* to see them.
- Interactions are shaped by undercurrent factors. At the same time, there are always factors under the surface shaping people's attitudes and thereby impacting their interactions. These undercurrents are people's *political considerations* (their interests and power), their cognitive filters (their mental maps and personalities) and their emotional drivers (their feelings towards each other, motivations and fears).
- Interactions can be understood and adapted. The Interaction Drivers framework can be used afterwards to make sense of a past interaction, or during an interaction to understand what is happening. But ideally, the framework can be employed to anticipate a future interaction and to adjust one's approach ahead of time to get the best possible outcome.

#### Meyer's Management Models Insightful Tools to Kickstart Your Thinking

#### **Publication Schedule**

July 2019 August 2019 September 2019 October 2019 November 2019 December 2019 January 2020 February 2020 March 2020 April 2020 May 2020 June 2020 July 2020 August 2020 September 2020 October 2020 November 2020 December 2020 January 2021 February 2021 March 2021 April 2021 May 2021 June 2021 July 2021 August 2021 September 2021 October 2021 November 2021 December 2021 January 2022 February 2022 March 2022 April 2022 May 2022 June 2022

Mind the Gap Model **Digital Platform Map** Interaction Pressure Gauge **Revenue Model Framework** House of Engagement Confidence Quotient **Competition Tornado** 11C Synergy Model Leadership Fairness Model Strategic Agility Model **Control Panel Rising Star Framework** Strategy Development Cycle 71 Corporate Center Model Storytelling Scripts Strategic Bets Framework **Rebound Model of Resilience** 4C Leadership Capabilities **Digital Product Model Dial** Digital Distribution Model Dial Empowerment Cycle Innovation Box Knowledge Sharing Bridges Followership Cycle **Everest Model of Change** Fruits & Nuts Matrix **Powerhouse Framework** Strategy Hourglass Disciplined Dialogue Model Team Building Cycle Market System Map Strategic Alignment Model Creativity X-Factor **Organizational System Map** Corporate Value Creation Model Change Manager's Toolbox

Change Management Digital Strategy Interpersonal Interaction Revenue Model Typology **Organizational Engagement** Trust Building **Competitive Strategy** Corporate Synergy Management Leader-Follower Interaction Strategy Process Approach **Corporate Control Dimensions** Talent Management Strategy Process Steps Corporate Organization Leadership Communication Strategic Decision-Making **Organizational Resilience** Leadership Competences Digital Strategy **Digital Strategy** Employee Empowerment Innovation Approaches **Best Practice Sharing** Leader-Follower Interaction Change Management **Priority-Setting** People & Organization Strategy Strategy-Making Steps Interpersonal Communication Team Building Process **External Analysis Framework** Business Level Strategy Creativity Enhancement **Organizational Analysis** Corporate Level Strategy **Change Methodologies** 

July 2022 August 2022 September 2022 October 2022 November 2022 December 2022 January 2023 February 2023 March 2023 April 2023 May 2023 June 2023 July 2023 August 2023 September 2023 October 2023 November 2023 December 2023 January 2024 February 2024 March 2024 April 2024 May 2024 June 2024 July 2024 August 2024 September 2024 October 2024 November 2024 December 2024 January 2025 February 2025 March 2025 April 2025 May 2025 June 2025 July 2025 August 2025 September 2025 October 2025

Sustainable You Model Value Proposition Dial The Tree of Power **Psychological Safety Compass** Strategic Action Modes Corporate Management Styles Thinking Directions Framework 51 Innovation Pipeline Resistance to Change Typology Ambition Radar Screen Corporate Strategy Framework **Cultural Fabric Model** New Pyramid Principle Activity System Dial **Customer-Centricity Circle** Status Snakes & Ladders Stakeholder Stance Map **Best Practice Sharing Modes Duty of Care Feedback Model BOLD Vision Framework MOVING Mission Framework** Leadership Circle Map **Digitalization Staircase** Time Management Funnel Wicked Problem Scorecard Hunting & Farming Typology Guiding STAR Matrix Corporate Synergy Typology Self-Centered Thinking Traps Sustainability Maturity Ladder Top Line Growth Pie **Innovation Sins & Virtues** Interaction Drivers **Frictionless Flow Framework Embedded Innovation Pipeline** New Learning Curve Performance Assignment Matrix **Change Management Phases** Core Courage Model

Synergy Value Matrix

Personal Sustainability Business Level Strategy **Organizational Power** Team Dynamics Strategy Process HQ Management **Reasoning Skills** Innovation Process Change Management Motivation Analysis Corporate Strategy **Organizational Culture Presentation Approaches** Value Creation Analysis **Organizational Design** Leadership Branding Stakeholder Management Sharing Methods Feedback Method **Organizational Vision Organizational Mission** Leadership Skills Digital Strategy Personal Time Management **Organizational Decision-Making** Sales Management **Objective Setting Approach** Corporate Level Strategy **Thinking Styles** Sustainability Management Growth Strategy Innovation Management **Communication Determinants** Customer Journey **Innovation Management** Personal Learning Corporate Strategy Change Management Leadership Behaviors Corporate Level Strategy

November 2025 December 2025 January 2026 February 2026 March 2026 April 2026 Triple Diamond Model Embedded Identity Model Partnership Distance Model Dynamic Organization Paradigm Leadership Journey Low Performance Team Slide Organizational Decision-Making Personal Awareness Interorganizational Relations Human-centered Organization Leadership Development Team Building